## LAWS OF DELAWARE VOLUME 84 CHAPTER 93 152nd GENERAL ASSEMBLY FORMERLY HOUSE SUBSTITUTE NO. 1 FOR HOUSE BILL NO. 194

## AN ACT TO AMEND TITLE 2 OF THE DELAWARE CODE RELATING TO PUBLIC CARRIERS.

## BE IT ENACTED BY THE GENERAL ASSEMBLY OF THE STATE OF DELAWARE:

Section 1. Amend § 1802, Title 2 of the Delaware Code by making deletions as shown by strike through and insertions as shown by underline as follows:

§ 1802. Regulation of public carriers.

(p) The Department shall prescribe by rule, regulation or order minimum amounts and kinds of insurance which shall be carried by public carriers, provided that no public carrier shall be permitted to operate as such unless and until each and all of its vehicles transporting passengers shall be covered by and with a public liability and property damage insurance policy or policies issued by an insurance company authorized to do business in the State in the <u>following</u> minimum <del>amounts of</del> <u>amounts:</u>

(1) For all public carriers except those covered under paragraph p(2) of this section, \$1,000,000 for death, bodily injury, and property damage and \$1,000,000 for uninsured and underinsured insurance for all public carriers as defined under this chapter. Every vehicle issued a taxicab medallion shall be covered in these amounts at all times until the vehicle is either replaced or the medallion is surrendered or sold. insurance.

(2) For every taxicab owner or business entity with a valid Certificate of Convenience and Necessity that is operating no more than 2 registered taxicab vehicles, all the following:

a. Liability insurance: \$250,000 for death and bodily injury per person, \$500,000 for death and bodily injury per incident, and \$100,000 for property damage.

b. Uninsured and underinsured insurance: \$100,000 for death and bodily injury per person, \$300,000 for death and bodily injury per incident, and \$50,000 for property damage.

c. Personal injury protection: \$15,000 per person and \$30,000 per incident.

Approved July 17, 2023